

TAP-001 STORAGE SOLUTION (v3)

Storage Organizer for Tapestry + Plans + Arts expansions

Insert kit includes storage for cards, minis, and player components



Construction Tips

- 1) Each piece should be removed from the frames with gentle pressure back and forth. You should not need a knife to cut pieces free.
- 2) Our inserts are designed to be glued together. We use Sobo craft glue, but any glue that is tacky and dries clear will work fine. Tacky glue assists with building as it holds better during construction. You can use painter's/masking tape for some joins, but glue is always best.
- 3) Ensure you cleanup excess glue as you build. This is especially important in card lanes where dividers will be used or in spaces where a tray will be stored.
- 4) Check the build diagrams included in the package for reference, including all parts, as well as build tips specific to this insert.
- 5) Always **dry fit pieces first** to ensure a good fit and to better understand how the kit goes together.
- 6) Allow your finished insert to dry overnight.
- 7) You can optionally sand and even stain your insert.
- 8) Don't hesitate to reach out to us if you have questions!

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Build Instructions

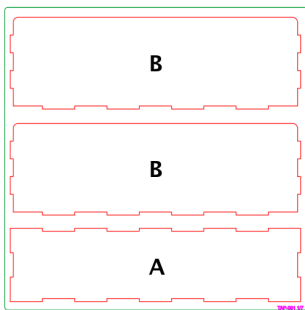


PLATE 1

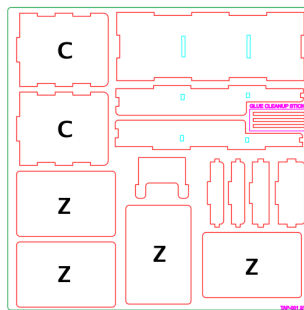


PLATE 2

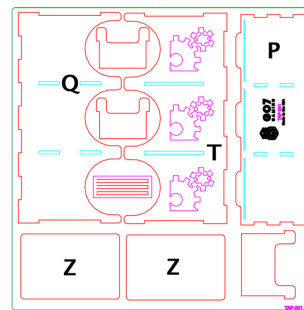


PLATE 3

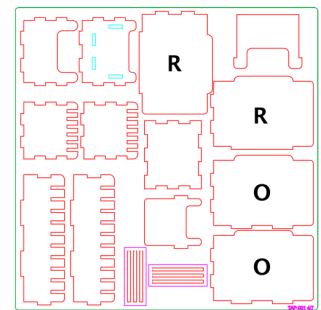
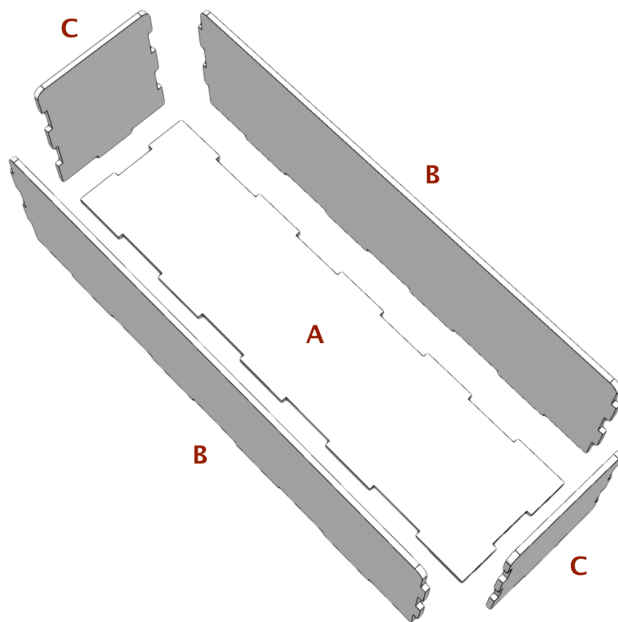


PLATE 4

Please reference the diagrams to understand how each component fits together. Also, dry fit the pieces to understand how it goes together and ensure everything is oriented properly before applying glue. Finally, cleanup excess glue to ensure a proper fit and finish, especially in card, rail, and tray storage areas.



Building Large Mini Tray

The Large Mini Tray is designed to hold all of the landmark minis. This tray, plus our landmark stickers, combine to provide a very fast setup and storage for the game.

- 1) Lay base (A) down on your workspace.
- 2) Next, apply glue to the bottom and side tabs of outer wall (B) and connect to base (A).
- 3) Next, apply glue to the bottom of end wall (C) and connect. Repeat on the other side.
- 4) Finally, apply glue to the bottom and side tabs of outer wall (B) and connect.

Building the Card Tray

This tray is used to store your cards and can be used during play. The three faceup tech cards are meant to be stored on top of this dispenser during play. Tapestry cards can be drawn directly from one of the storage areas in the dispenser. Finally, we provide cutouts on the rear of the tray to place the three faceup masterpiece cards.

- 1) Lay base (Q) down on your workspace.
- 2) Next, apply glue to the bottom of inner walls (O) and connect to base (Q). {brown}
- 3) Next, apply glue to the right side tabs of inner walls (O, O), the three center right tabs of base (Q), and connect rear wall (P). **Note: Logo should face outward.**
- 4) Next, apply glue to the rear tabs and bottom of wall (R) and connect. Repeat on the other side.
- 5) Finally, apply glue to the top of the four walls (O, O, R, R) and the top of rear wall (P) and place the top (T) on the tray with the etchings facing upwards for use during play. {This step is not pictured}

- 6) We have included six divider plates (Z) that you can use to divide your cards in the tray.

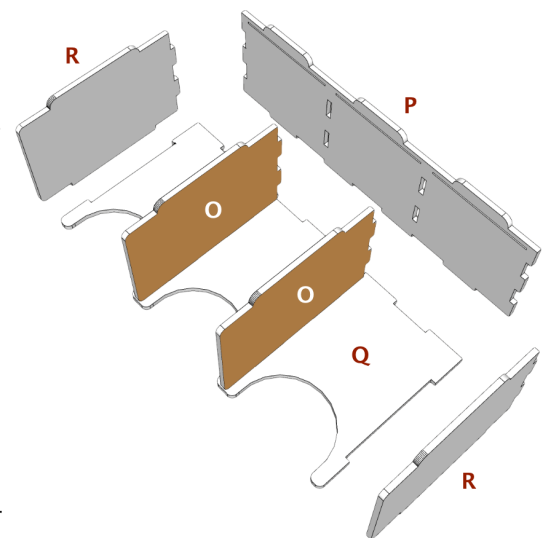


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Gear image: <https://game-icons.net/1x1/lorc/gears.html> by Lorc

Build Instructions

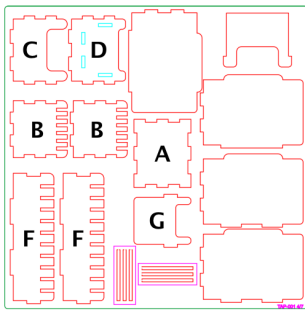


PLATE 4

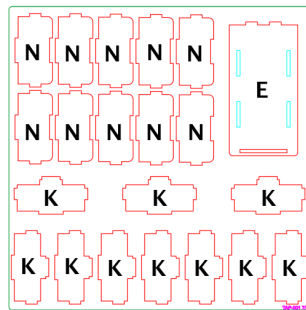


PLATE 7

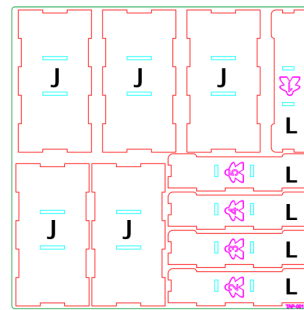


PLATE 5

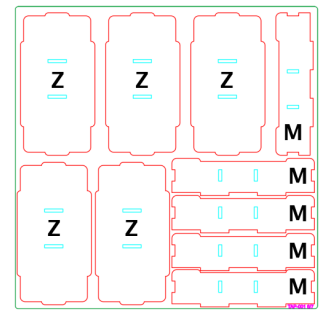


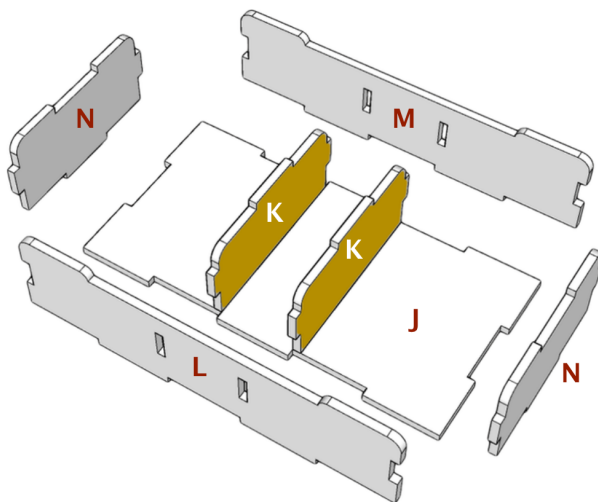
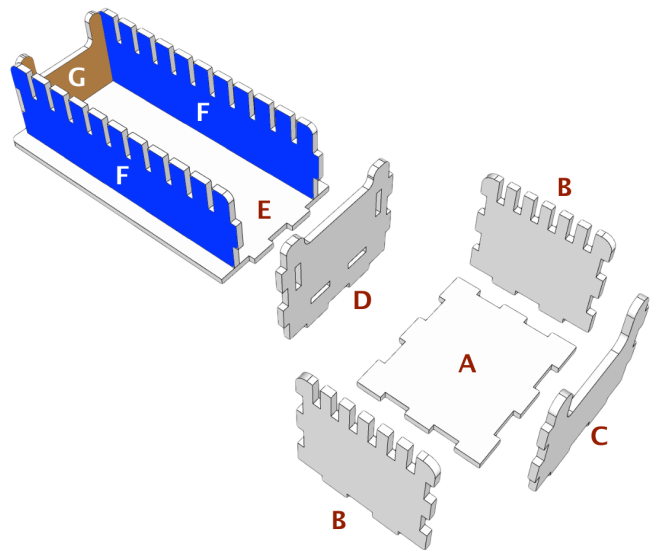
PLATE 6

Please reference the diagrams to understand how each component fits together. Also, dry fit the pieces to understand how it goes together and ensure everything is oriented properly before applying glue. Finally, cleanup excess glue to ensure a proper fit and finish, especially in card, rail, and tray storage areas.

Building the Tile Tray

This tile tray is designed to store the territory and space tiles and can be used during play. You will be building this tray in two pieces and then joining the two trays together.

- 1) Lay bases (A) and (E) down on your workspace.
- 2) Next, apply glue to the bottom and side tabs of outer wall (C) and connect to base (A).
- 3) Next, apply glue to the bottom of side wall (B) and connect. Repeat on the other side with side wall (B).
- 4) Next, apply glue to the bottom and side tabs of outer wall (D) and connect to base (A).
- 5) Set this structure aside.
- 6) Next, apply glue to the side tabs of end wall (G) and slide into base (E). {brown}
- 7) Next, apply glue to the bottom of side wall (F) and connect. Repeat on the other side. {blue}
- 8) Finally, apply glue to the right side tabs of the structure you finished in step #7 and connect to the structure on the right via outer wall (D).



Building the Player Trays (5x)

These five player trays are designed to store the five sets of player components, including dedicate player dice.

- 1) Lay base (J) down on your workspace.
- 2) Next, apply glue to the bottom of inner walls (K, K) and connect to base (J). {brown}
- 3) Next, apply glue to the side tabs of the inner walls (K, K) and the bottom of side wall (M) and connect. Repeat on the other side with side wall (L).

Note: the etching should face outward.

- 4) Next, apply glue to the bottom and side tabs of end wall (N) and connect. Repeat on the other side.
- 5) Finally, after your tray has had a few minutes to dry, put lid (Z) on it and allow the tray to dry overnight.
- 6) Repeat steps #1–5 for the other four trays.

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Meeple image: <https://game-icons.net/1x1/delapouite/meeple.html> by Delapouite

Build Instructions

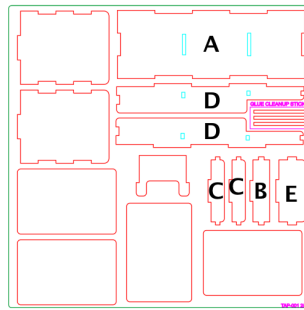
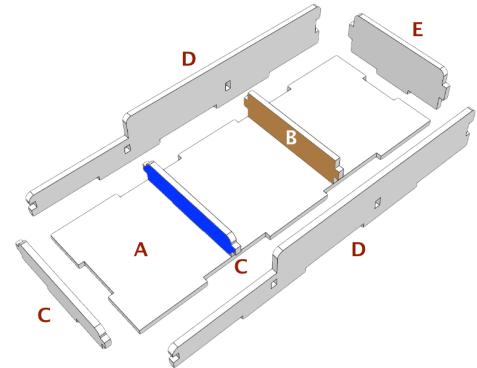


PLATE 2

Building Small Token Tray

The Small Token Tray is designed to hold the cardboard tokens that don't get stored elsewhere.

- 1) Lay base (A) down on your workspace.
- 2) Next, apply glue to the bottom of the two inner walls (B, C) and connect to base (A).
- 3) Next, apply glue to the side tabs of inner walls (B, C) and the bottom of outer wall (D) and connect. Repeat on the other side.
- 4) Next, apply glue to the bottom and side tabs of end wall (E) and connect. Repeat on the other side with end wall (C).



Storing Your Trays in the Box



- 1) Place the Small Token Tray (A), 5x player trays (B), the card tray (C), the Large Mini Tray (D), and the Arts track (E) into the box as illustrated.



- 2) Place the Tile Tray (F) in the box.

- 3) Finally, place the landmark board, capital city/income/civilization mats on top of the recessed area and the main board and instructional sheets (G) on top of the trays.



Affixing the Stickers

This kit includes two sheets of stickers. The intention is that you place stickers on the bottom of each landmark according to the legend below. We also provide a second sheet of stickers that you can use to place the appropriate numbers on cards, tiles, etc. if you wish. This will make locating landmarks easy when needed.

The tier advancement landmarks are numbered in order of placement on the tier advancement board, top to bottom and left to right, so there is really no need to place stickers on your tier advancement board. This numbering scheme was implemented prior to the Arts expansion being released, so the numbers jump around. You can arbitrarily number your landmarks, if you wish.

Tier Advancement Landmarks:

- 1 - Forge (tier advancement)
- 2 - Rubber Works (tier advancement)
- 3 - Tech Hub (tier advancement)
- 4 - Barracks (tier advancement)
- 5 - Tank Factory (tier advancement)
- 6 - Fusion Reactor (tier advancement)
- 7 - Lighthouse (tier advancement)
- 8 - Train Station (tier advancement)
- 9 - Launch Pad (tier advancement)
- 10 - Apothecary (tier advancement)
- 11 - Academy (tier advancement)
- 12 - Laboratory (tier advancement)
- 26 - Big Clock (tier advancement)
- 27 - Pumpkin House (tier advancement)
- 28 - Orange Building (tier advancement)

Additional Landmarks:

- 13 - Library (tech card)
- 14 - Digital Studio (landmark card, P&P expansion)
- 15 - TV Station (landmark card, P&P expansion)
- 16 - Game Store (landmark card, P&P expansion)
- 17 - Barn (tech card)
- 18 - Urban Farm (landmark card, P&P expansion)
- 19 - Skyscraper (landmark card, P&P expansion)
- 20 - Com Tower (tech card)
- 21 - Stock Market (tech card)
- 22 - Treasury (tech card)
- 23 - Bakery (tech card)
- 24 - Monolith (space tile, P&P expansion)
- 25 - Stadium (tapestry card, P&P expansion)

Additional Landmarks #2:

- 29 - Birdwatching Perch (landmark card, A&A expansion)
- 30 - Windmill (landmark card, A&A expansion)
- 31 - Bridge (landmark card, A&A expansion)
- 32 - Castle (landmark card, A&A expansion)
- 33 - Villa (landmark card, A&A expansion)